

Albin Hardestam

Stockholm, Sweden

albin.hardestam@gmail.com

Portfolio:

albinhardestam.com

Skills

- **Music Production:** REAPER, Ableton Live, FL Studio.
- **Audio Middleware:** FMOD.
- **Game Audio:** Music Composition, Sound Design, Implementation.

Education

August 2025 - June 2027

Audio Production Academy – *Swedish YH-Program*

- Higher vocational education in Music, Sound Design and Implementation for video games.
- Includes workplace-based learning (LIA-Period).

August 2022 - June 2025

S:t Eriks Gymnasium – *High School Diploma*

- High School education with a music profile.

Projects

Beyond The Bifrost – *Student Project*

- Collaborative project between The Game Assembly and AP Academy.
- Composed original music for the game.
- Tailored the musical style to compliment the game's atmosphere.

Skillshot Arena – *Student Project*

- Collaborative project between The Game Assembly and AP Academy.
- Collaborated with another composer to create music for the game.
- Implemented the music using FMOD.

Experience

July 2024 (3 weeks)

Koppargårdens vård- och omsorgsboende – *Elder Care Assistant*

- Assisted with laundry and meal preparation.
- Supported elderly residents with daily activities and care.